

## Content Outline

David Kim

3/24/2025

### Project Title: **Repo Website**

I am planning to build a multiple page website where you can go each page through a button or maybe add a swipe feature for mobile devices. My topic is about a game called "Repo" which is a game that is getting popular in Steam. I am planning to create a nav bar that indicates all of the monsters from the game with a picture each.

- Home Page/Introduction – Introduce what the game is, perhaps a history of the developers and what the game is inspired from
- Objective – Then I will introduce what the objective of the game is and how the gameplay works such as the controls, different types of map.
- Monsters – The key feature to the game are the monsters. There are variety of monsters in Repo, so it will be helpful to understand how the monsters look like, what their special abilities are, and what is the best way to avoid/destroy the monsters.
- Items and Buffs – Throughout the game, there are items you can buy in shops and buffs you can get to make the game easier. Explaining what each does will make the website more interesting and useful for the readers.
- Videos – I think linking to a video of the game is the best way to showcase the gameplay of the game and just show how amazing the game is.